

## **Plan for iteration 1**

### **Summary**

The focus of this increment will be to get an initial version working with the fundamental functionality. The version will then be turned into debian packages and the first release (0.0.1) will be distributed.

We will also focus on getting the testframeworks working so that we can begin testing the application.

### **Task list**

- Set up a featuretest script framework based on the nongui frontend
- Build debian packages
- Manage the first release
- Set up the unit test framework based on CxxUnit

### **Feature list**

- Create the usecase feature “Manage animation project” handling open, save and new project as well as the representation of the project
- Drag and drop working against konqueror, other instances of stopmotion, gimp and kolourpaint
- Framebar working
- Delete, move and add frame working
- Frameview working
- The “Run animation” usecase